
MPEG-3270 & MPEG-4290

3RU & 4RU Dual-Screen, MPEG, ASI,
3G/HD-SDI, and HDMI Video Monitor

User Guide (Software Release 2.x)

Part Number 821068, Revision C



31055 Huntwood Avenue
Hayward, California
94544 USA



1 800 5 WOHLER
+1 (510) 870-0810
Fax +1 (510) 870-0811



www.wohler.com
info@wohler.com



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Customer Support

Wohler Technologies, Inc.
31055 Huntwood Avenue
Hayward, CA 94544
www.wohler.com

Phone: 510-870-0810
FAX: 510-870-0811
US Toll Free: 1-888-596-4537
(1-888-5-WOHLER)
Web: www.wohler.com
Sales: sales@wohler.com
Support: support@wohler.com

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This document is intended to be printed on a duplex printer, such that the copy appears on both sides of each page. This ensures that all new chapters start on a right-facing page.

This document looks best when printed on a color printer since some images may be indistinct when printed on a black and white printer.

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CHAPTER 1

Installation

Introduction

Overview

These 3RU and 4RU rack-mounted MPEG/Video/Audio monitors are the new benchmark in LCD monitors for broadcast and professional video applications requiring support for both file-based and traditional baseband sources. The monitor has 800 x 480 screen resolution, anti-glare TFT screens, and fully digital signal processing. It supports H.264/MPEG-4 Part 10, also known as AVC/H.264 or Advanced Video Coding. It also supports H.262/MPEG-2 Part 2. These are decoded from MPEG-2 TS (Transport Stream) containers in ASI or IP transport interfaces. The TS container format can be either 188 bytes or 204 bytes. Error correction bytes are not used. It does not decode encapsulated transport streams in other formats, such as QuickTime (MPEG4/H.264). The MPEG-3270 and MPEG-4290 also support 3G/HD-SDI and HDMI. All video formats are scaled to native screen resolution in the highest quality using precision scaling and gamma correction to produce the best images available.

This chapter contains detailed information on safety and installation requirements. It also contains an overview of the front and back panel controls, connectors, and screen features. **To quickly unpack and set up this unit for monitoring, please refer instead to Chapter 2: Quick Start.**

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Safety

Important Safety Instructions

WARNING: Do not use this equipment near water, rain or moisture.

1. Read, keep, and follow all of these instructions; heed all warnings.
2. Use only a dry cloth to clean the equipment.
3. Do not block any ventilation openings. Install only in accordance with the instructions in the section entitled, "[Installation Recommendations](#)" on page 3.
4. Do not install near any heat source.
5. Do not attempt to plug the unit into a two-blade outlet (with only two prongs of equal width).

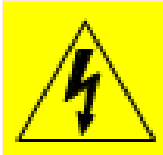
IMPORTANT: By design, these audio/video monitors will only plug into a three-prong outlet for your safety. If the plug does not fit into your outlet, contact an electrician to replace the obsolete outlet.

6. Protect the power cord from being walked on or pinched, particularly at the plug's source on the equipment and at the socket.
7. Use only the attachments/accessories specified by the manufacturer.
8. Refer all servicing to qualified service personnel. Servicing will be required under all of the following conditions:
 - The equipment has been damaged in any way, such as when the power-supply cord or plug is damaged.

- Objects have fallen onto the equipment; or the equipment has been exposed to rain or moisture, or liquid has been spilled onto the equipment.
- The equipment does not operate normally.
- The equipment has been dropped.

Safety Symbols

WARNING:



The symbol to the left warns of electric shock hazard inside the unit. Disconnect the power cord before removing access panels when installing upgrades. Only qualified service personnel are to operate the equipment with covers removed, and are to exercise caution to avoid personal injury or damage to the equipment from overheating.

Installation Recommendations

Mounting

These units are designed to install into a standard 19" rack mounted at eye level for best visual observation of the monitor screen. Please adhere to the following clearances to provide adequate ventilation:

Clearance	Surface
24"	Front
3"	Rear
2"	Sides
1.75"	Top and Bottom

Heat Dissipation

These monitors contain two very quiet fans, so no special physical mounting considerations are necessary regarding heat dissipation except under adverse conditions, provided the ambient temperature inside the mounting enclosure does not exceed 40°C (104°F). Adjacent devices can be rack mounted (or stacked) in proximity to the unit. If the temperature is above 104°F (40°C) allow an

additional 1RU 1.75" (44.45mm) space above and below the unit for air circulation.

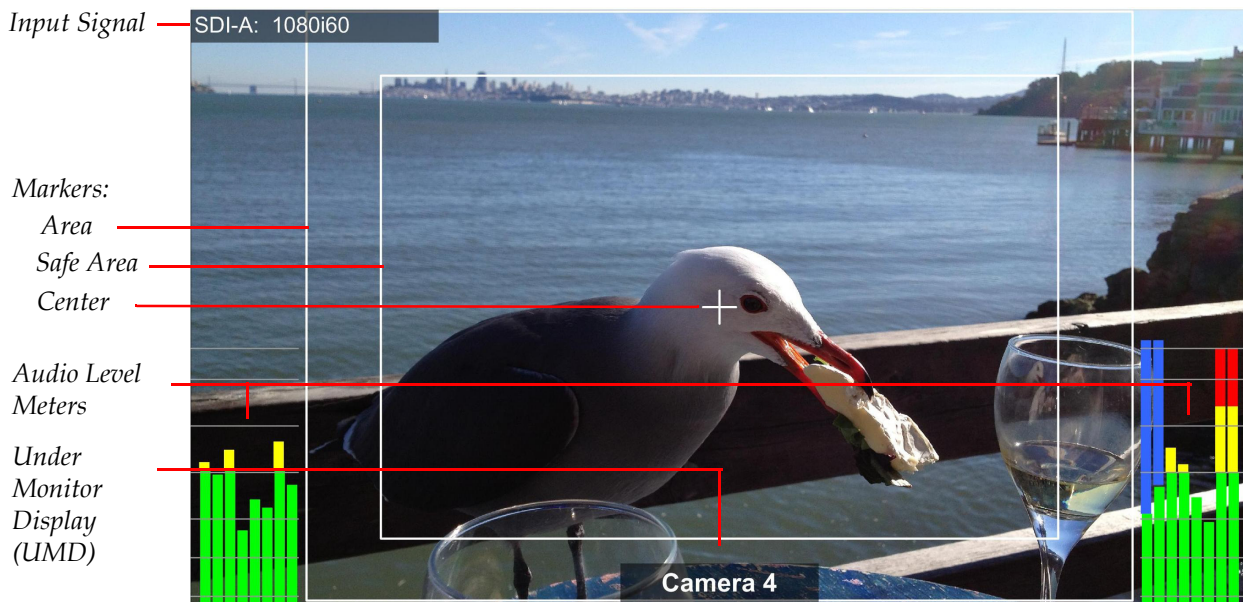
DC Power

The MPEG-3270 and MPEG-4290 require 24 VDC at 3 Amps.

On-Screen Display Features

Some of the monitor display features ([Figure 1-1](#)) can be rearranged on the screen as described in this section.

Figure 1-1 Display Features



- **Input Signal:** The detected input signal type is displayed.
- **Area Marker:** By default the appearance of the **Area Marker** is controlled by the **F1** button. Refer to [F1 - F6 Buttons on page 30](#). The Area marker can be shown in different aspect ratios using the **Marker Menu**. Refer to the [Marker Menu on page 41](#).
- **Safe Area Marker:** By default the appearance of the **Safe Area Marker** is controlled by the **F1** button. Refer to [F1 - F6 Buttons on page 30](#). Safe areas, ranging from 80% to 95%, are available from the **Marker Menu**. Refer to the [Marker Menu on page 41](#).

- **Center Marker:** By default the appearance of the **Center Marker** is controlled by the **F1** button. Refer to [Marker Menu on page 41](#).
- **Audio Levels:** By default the appearance of the **Audio Level Meters** is controlled by the **F2** button. Refer to [F1 - F6 Buttons on page 30](#). Levels for the selected audio channels can be displayed on up to 16 meters evenly divided between the right and left sides of the monitor screen.
- **UMD:** The [UMD Options Menu on page 42](#) provides settings to customize the UMD (Under Monitor Display) text area to show a line of up to 16 characters.

Front Panel

The front panel feature descriptions below refer to [Figure 1-2](#), [Figure 1-3](#), [Figure 1-4 on page 7](#), and [Figure 1-5 on page 8](#).

Figure 1-2 MPEG-3270 Front Panel Overview



- **Tally Lights:** These tri-color (red/green/amber) lights are controlled through the **Tally and GPI** connector on the rear of the panel. Note that the MPEG-3270 has two tally lights per screen, one on the left and one on the right. These lights work in tandem. The MPEG-4290 has only one tally light per screen.
- **Speakers:** Speakers on either side of the unit deliver sound from the selected video input. Pressing or turning the **Volume** control of a screen will automatically switch the audio in the speakers and headphones to the audio from that screen's selected audio channels.

Chapter 1 Installation

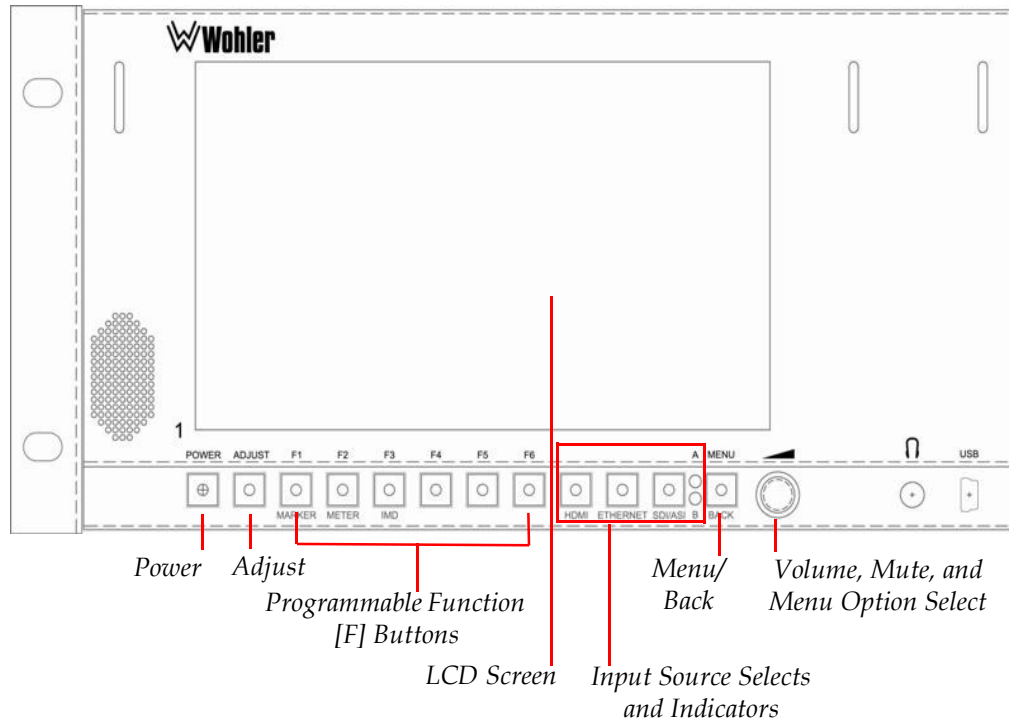
Front Panel

- **Headphone Jack (Mini 1/8"):** This jack allows you to monitor the assigned left/right stereo audio channels with stereo headphones from this mini-stereo connector.
- **USB:** This port allows you to connect a flash drive to the MPEG-3270 or MPEG 4290 to upgrade the firmware.

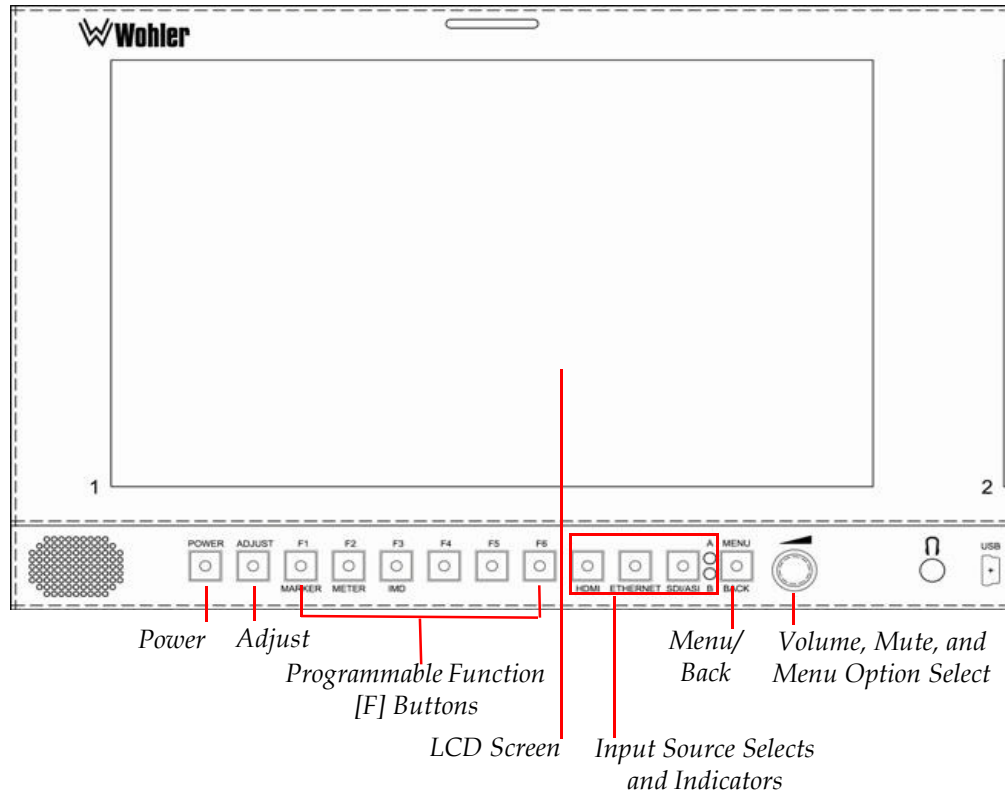
Figure 1-3 MPEG-4290 Front Panel Overview



Figure 1-4 MPEG-3270 Screen Controls
(One Set Per Screen)



**Figure 1–5 MPEG-4290 Screen Controls
(One Set Per Screen)**



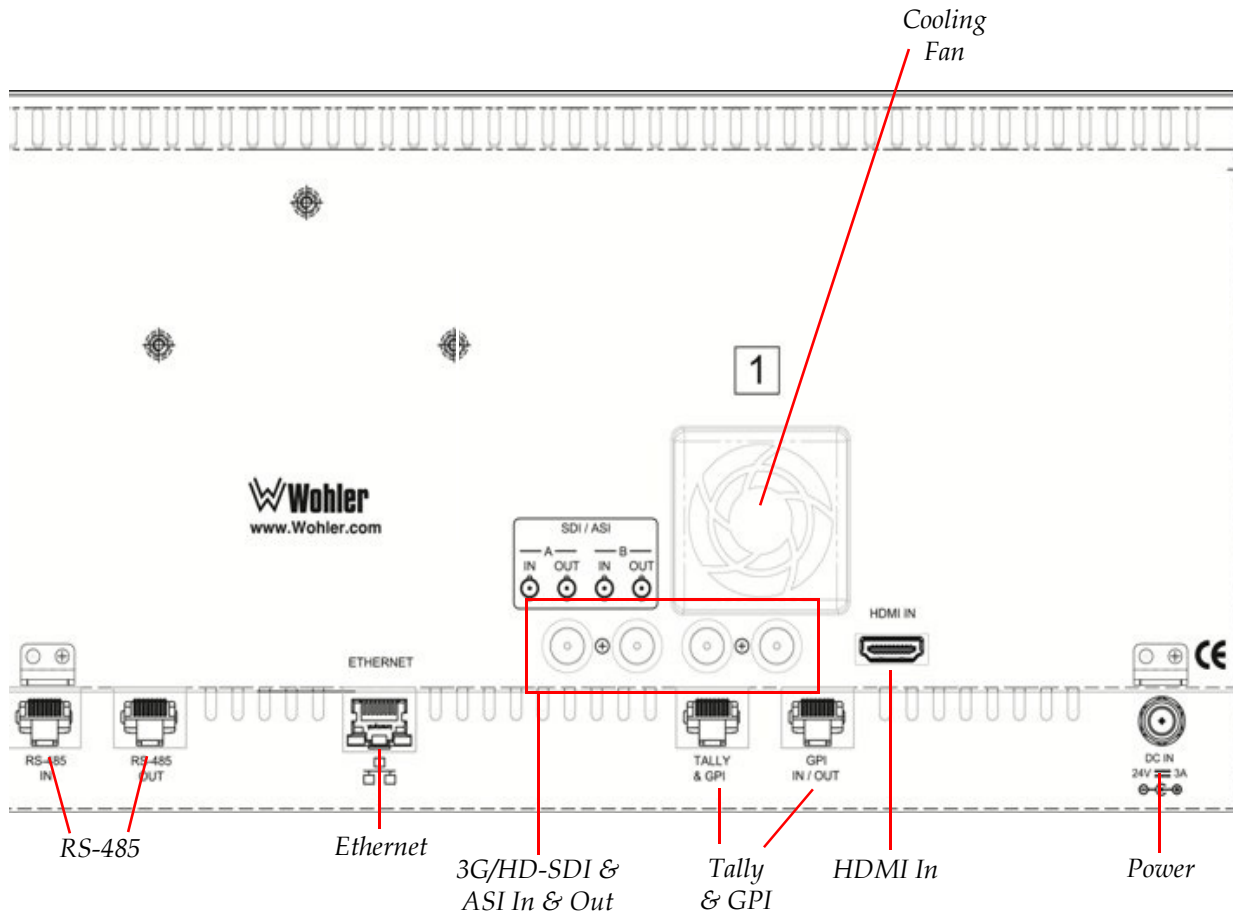
- **Power:** Each of the two **Power** buttons turns its associated LCD screen on and off. During startup, the power indicator blinks. When the display is ready, it will stop blinking and remain on. Note that it does take some time for each screen to power up. Refer to [Power Buttons on page 22](#) for more information.
- **Adjust:** This button, in conjunction with the **Volume** control, allowing you to adjust a variety of video parameters. Refer to [Adjust Settings on page 31](#) for more information.
- **F1 through F6:** The **F1-F6** buttons are programmable as hot keys for parameter adjustments. Refer to the [F1 - F6 Buttons on page 30](#) for more information. The default function for each button is as follows:
 - **F1** button is labeled **MARKER**. It will turn the Center, Area, and Safety markers on or off. Refer to the [Marker Menu on page 41](#) to adjust the type and size of the markers.
 - **F2** button is labeled **METER**. It will turn the level meter display on or off. Refer to the [Audio Menu on page 39](#) to control the scale and appearance of the meters.

- **F3** button is labeled **IMD**. It is planned in future software releases that this function button will, by default, control the appearance of IMD displays, however in the current software release, this button is unassigned.
- **F4 - F6** buttons are unassigned, but may be easily assigned to control various functions. Refer to the [Functions Menu on page 44](#).
- **HDMI:** Pressing this button lights its indicator and selects the HDMI input, deselecting the Ethernet and SDI/ASI inputs. Refer to the [System Status on page 54](#) for details on setting the HDMI audio channels to monitor.
- **ETHERNET:** Pressing this button lights its indicator after making your selection with the volume knob and selects the Ethernet input connection as the MPEG source, deselecting the HDMI and SDI/ASI inputs. Refer to [MPEG Menu Operation on page 23](#) for further details.
- **SDI/ASI:** Pressing this button lights its indicator after making your selection with the volume knob and selects the HDMI input, deselecting the Ethernet and HDMI inputs. It also toggles between the SDI input sources for each screen: **SDI-A** (SDI or ASI) and **SDI-B** (SDI or ASI). Selecting **SDI-A** is indicated by the **A** LED; selecting **SDI-B** is indicated by the **B** LED. Since these inputs can be more than one type, you must select the exact input type from the **System Menu**. Refer to the [System Menu on page 49](#) for details.
- **Menu/Back:** Pressing the **Menu** button displays the **Main Menu**. Pressing it again returns you to the previous menu or to the **Main Screen** from the **Main Menu**. Refer to [Using the Menu System on page 36](#) for more information.
- **Volume/Enter:** Rotating this knob when a menu is not displayed increases or decreases the audio volume of the selected video stream. Pressing or turning any **Volume** knob selects the audio of that screen for monitoring and mutes or unmutes the audio. The **Volume** knobs are also used to adjust options within the menu system.
- **LCD Screen:** The LCD screens display the selected video and OSD features. For MPEG video, they also display data and PID (packet identifier) tables and other useful information.

Rear Panel Connectors

The rear panels of the MPEG-3270 and the MPEG-4290 are very similar, except for rack unit height.

Figure 1-6 MPEG-3270 & MPEG-4290 Rear Panel



- **HDMI IN:** This connector accepts an HDMI signal for display. Select the HDMI input using the **HDMI** button on the front panel.

Note: This input does not support encrypted sources.

- **3G/HD-SDI or ASI I/O (A & B, BNCs):** These input connectors accept standard 3G/HD-SDI or ASI MPEG video and audio. The system regenerates the 3G/HD-SDI or ASI signals from each SDI/ASI input before outputting them to these female BNC connectors. Select these inputs using the **SDI/ASI** button on the front panel.

- **RS-485 I/O (RJ-45):** These two ports are used for UMD and tally remote control.
- **Ethernet (RJ-45):** This connector is used for network communications and MPEG input to each of the two screens.

Important: If you plan to plug multiple MPEG-Series monitors into a local area network, please verify first that the Ethernet address of *each screen on each unit* is unique, to prevent network problems. Use the **Network Menu** to view and set Ethernet addresses.

- **Tally and GPI (RJ-45):** This 8-pin connector controls the tally lights on the front panel (2 pins) and allows remote control of the unit through the other five available pins. Refer to [Figure 1-7](#) and [Table 1-1](#) when making connections. Refer to the [GPI-In Menu on page 46](#) to set up operation.

Figure 1-7 Tally & GPI-I/O RJ-45 Connector

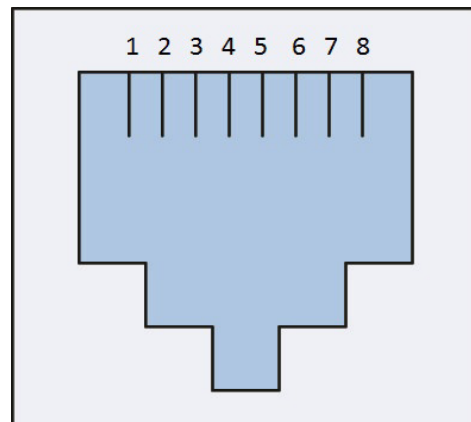


Table 1-1 Tally & GPI RJ-45 Pinout

Pin	Name	Function
1	Tally Red	Red Tally Signal
2	Tally Green	Green Tally Signal
3	GPI-In 3	General Purpose Input 3
4	GPI-In 4	General Purpose Input 4
5	Gnd	Ground Return for signals on all other pins
6	GPI-In 6	General Purpose Input 6
7		(future release)
8		(future release)

Note: For a **Yellow Tally**, activate both the **Red Tally** and **Green Tally Signal** inputs.

Chapter 1 Installation

Rear Panel Connectors

Important: A signal input is defined to be a dry contact closure to ground for the **General Purpose Inputs** as well as for the **Tally LEDs**. **Do not apply any voltages to these inputs.**

- **Cooling Fan:** Please do not obstruct the airflow from these two quiet fans.
- **Power (DC):** To provide power to the unit, attach the supplied 100 to 240VAC power supply, which will supply 24VDC 3.0 AMPs to this connector.

CHAPTER 2

Quick Start

Introduction

Overview

This pictorial guide will show you how to unpack and operate the MPEG-3270 and MPEG-4270 for the first time.

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Unpacking

Packing List

1. One MPEG-3270 or MPEG-4290 Monitor
2. One 24V 3.0A External Power Supply
3. One IEC Standard Power Cord
4. One MPEG-3270 & MPEG-4290 User Guide (may be on CD-ROM)

Unpacking and Powering for the First Time

1. Take the MPEG-3270 or MPEG-4290 unit out of the box, and install it into a rack or set it on a table during initial set up.
2. Unpack the external power supply and the IEC cord:



3. Plug the IEC power cord into the external power supply and then plug the cord from the external power supply into the connector on the back panel of the MPEG-3270 or MPEG-4290.

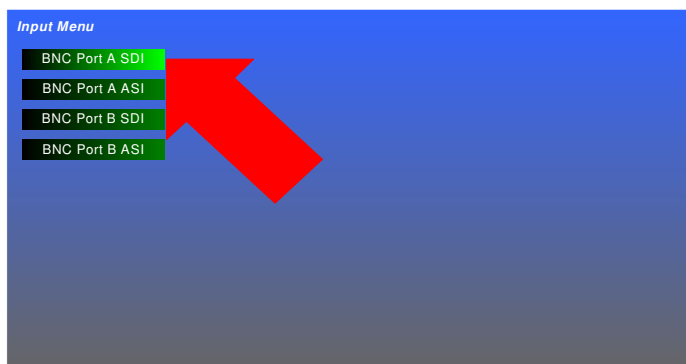


4. After connecting the power cords, you should see the A and B indicators below each screen light up. Press the **Power** button located at the left under each screen.
5. For 30 seconds, the **Power** indicators should flash. Then the screens should show a progress bar, followed by some white flashes and a splash screen showing the MPEG Series product line. The start up process takes just over a minute. When the start up process is complete, you should see the words, "SDI-A: No Sync" at the upper left of the screen, assuming that no SDI signal is in fact present.
6. Proceed to [Monitoring a 3G/HD-SDI Signal on page 15](#), [Monitoring an ASI Stream on page 16](#), [Monitoring an Ethernet Stream on page 17](#), or [Monitoring an HDMI Signal on page 19](#), depending upon your monitoring needs.

Setting up Inputs

Monitoring a 3G/HD-SDI Signal

1. Press the **SDI/ASI Input Source Selects** button at the front of unit..



2. Turn the **Volume** knob to **BNC Port A SDI** and press it once. Use the same process for **BNC Port B SDI**, connecting a second SDI source to **SDI/ASI Input B**. at the rear of the unit. Finally press the **Menu** button twice to exit.

Chapter 2 Quick Start Setting up Inputs

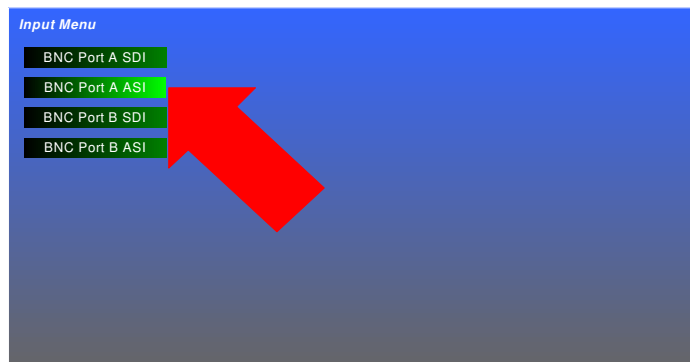
3. If it is not connected already, connect the SDI source to **SDI/ASI A IN**.



4. When the SDI signal is recognized, it will appear on the screen.

Monitoring an ASI Stream

1. Press the **SDI/ASI Input Source Selects** button at the front of unit.



2. Turn the **Volume** knob to **BNC Port A ASI** and press it once. Use the same process for **BNC Port B ASI**, if you will be connecting a second **ASI** stream to **SDI/ASI B IN** at the rear of the unit.
3. If it is not connected already, connect the ASI source to **SDI/ASI A IN**.



4. When you see **ASI-A:TSSync** in the upper left corner of the screen, the signal has been recognized and will play automatically.



5. If you want to select a different program, press **Menu, MPEG Status**. This will proceed to the **Program Select** menu where you can select the program number, as well as the video and audio PIDs to be monitored.
 - A. Turn the **Volume** knob to highlight a program number and press it.
 - B. Then turn the **Volume** knob to highlight a video PID and press it.
 - C. Lastly, turn the **Volume** knob to highlight an audio PID and press it.
6. When you select the audio PID, after a few seconds, the MPEG stream will begin to play with this menu superimposed over it. If you prefer, you may remove the superimposed **MPEG Screen** by pressing the **Menu** button twice.

Note: This input does not support scrambled sources.

Monitoring an Ethernet Stream

Important: If you plan to plug multiple MPEG-Series monitors into a local area network, please verify first that the Ethernet address of *each* screen on *each* unit is unique, to prevent network problems. Use the **Network Menu** to view and set Ethernet addresses.

1. As in all networks, each device on the network needs to have its own unique Ethernet address. This includes each screen of this

Chapter 2 Quick Start

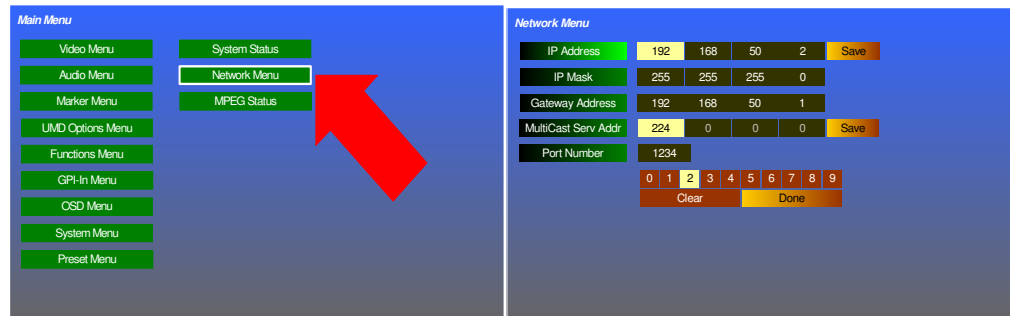
Setting up Inputs

unit, as well as each screen of any other MPEG-Series products in the network.

2. Connect the Ethernet plug to the **ETHERNET** jack on the back panel of the MPEG-3270 or MPEG-4290. The one jack will serve both screens.



3. Press the **Menu** button to get to the **Main Menu**. Rotate the **Volume** knob to highlight the **Network Menu** selection. Press the **Volume** knob once to enter the **Network Menu**.



4. Rotate the **Volume** knob to each IP setting you need to change. Press and turn the knob to make the changes. After making a change, scroll to **Done** and then **Save**. Press the **Volume** knob to exit this menu into the **Main Menu** and then press it again to exit the **Main Menu**. ([Network Menu on page 52](#)).
5. Press the ethernet button.
 - A. Turn the **Volume** knob to highlight **Unicast** or **Multicast** and then press it.
6. **ETH-UC** or **ETH-MC** will appear will appear in the upper left corner of the screen. After a few seconds, the video should appear.

Note: This input does not support encrypted sources.

Monitoring an HDMI Signal

1. Connect the HDMI source plug to the **HDMI IN** jack on the back panel for that screen as shown in [Figure 1-6 on page 10](#).
2. Press the **HDMI** button. **HDMI:** will appear in the upper left corner of the screen. After a few seconds, the video should appear.

Note: This input does not support encrypted sources.

Chapter 2 Quick Start

Setting up Inputs

CHAPTER 3

Operation

Introduction

Overview

This chapter describes how to operate your MPEG-3270 or MPEG-4290.

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Initially Powering the MPEG-3270 and MPEG-4290

When the MPEG-3270 or MPEG-4290 is powered for the very first time, it will look to the **SDI-A** input as its source. Thereafter, it will power up with the input that was selected when it was last powered down.

NOTE: The MPEG-3270 and MPEG-4290 contain much sophisticated and powerful signal processing circuitry. This circuitry takes a relatively long time (approximately 65 seconds) to become fully operational when it is powered. This is normal operation.

Power Buttons

There is an individual **Power** button per screen and each may be powered on or off individually. A single press of the **Power** button starts the power on sequence, which will take approximately 65 seconds. During this time, the **Power LED** will blink. For the first 30 seconds, there will be no indication on the screen, but thereafter, various progress bars and startup screens will appear. When the **Power LED** is lit steadily, the power on sequence is complete.

To power a screen down, hold the **Power** button for 4 seconds. The screen will turn off, as will the **Power LED**. The 4 second delay is intended to prevent accidentally turning off a screen while it is in use.

Input Buttons

The three **Input** buttons allow quick selection of the various inputs. The buttons, HDMI, Ethernet, and SDI/ASI are located beneath each screen across the bottom of unit.

HDMI Button

Pressing this button selects the **HDMI** connection on the back panel as the signal source. When this is selected, the green LED within the **HDMI** button glows. To learn how to set up the HDMI audio channels to be monitored, refer to the [System Status on page 54](#).

Ethernet

Pressing this button will display UDP MPEG transport streams received via the **Ethernet** connection on the back panel. When this is selected, the green LED within the **Ethernet** button glows. To learn how to set up the Ethernet connection to receive a stream, refer to the [Network Menu on page 52](#).

SDI/ASI

This button is used in conjunction with the **BNC Port A** and **BNC Port B** selections in the [System Menu on page 49](#).

BNC Port A: This can be either a 3G/HD-SDI signal or an ASI signal, as selected in the [System Menu on page 49](#). When **Port A** is selected, the **A** LED lights.

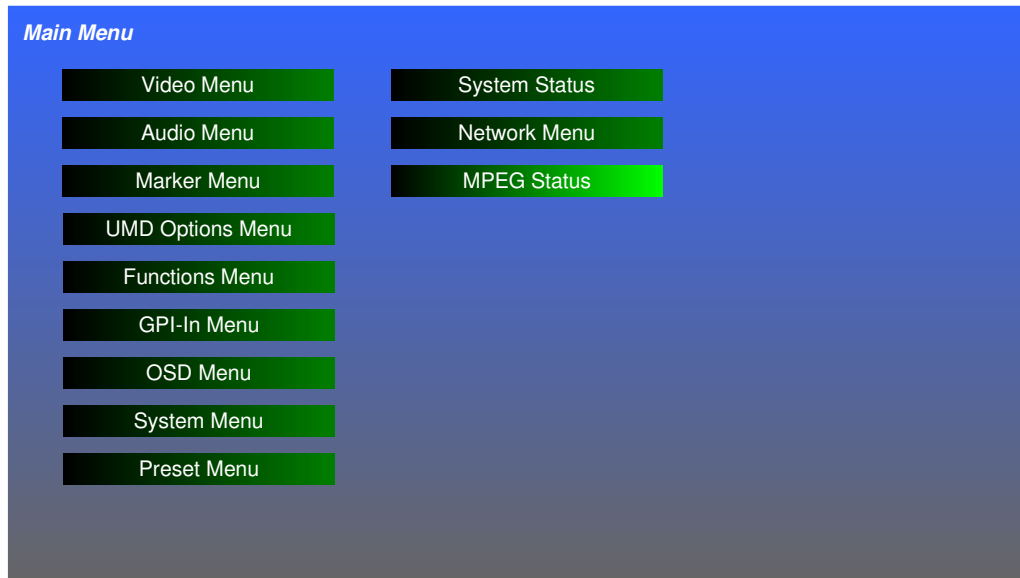
3. **BNC Port B:** This can be either a 3G/HD-SDI signal or an ASI signal, as selected in the [System Menu on page 49](#). When **Port B** is selected, the **B** LED lights.

MPEG Menu Operation

The **MPEG Menus and Screens** are accessed through the **Main Menu**. To enter, press the **Menu** button, rotate the **Volume** knob to highlight the **MPEG Menu** selection, and press the **Volume** knob.

IMPORTANT: If there is no MPEG transport stream present on the selected Input, then it is not possible to enter the MPEG Menu. Refer to [Input Buttons on page 22](#) to select an input.

Figure 3–8 Main Menu



In the **MPEG Menu** screens, the **Adjust**, **F1**, and **F2** buttons are repurposed as hot keys defined by legends on the LCD screen. The **MPEG Menu** screens are used to monitor and make selections from the MPEG transport stream.

Program Select Menu

The first **MPEG Menu** is the **Program Select Menu**. It appears as follows superimposed over the video image:

Figure 3–1 MPEG Program Select Menu

Program Number	PMT Number	Service Description	Now Playing	Sports TV	Aggregate 90.1 Mbps
120	5000	Sports TV 2.82Mbps	5007 PMT		0.5kbps
			1070 AVC/H.264 1280x720p Video		2.09Mbps
			1071 AC-3 Audio		301kbps
			1072 AVC/H.264 1280x720p Video		2.09Mbps
			1073 AC-3 Audio		301kbps
			1074 AC-3 Audio		299kbps
			2020 Private		1kbps
121	5001	Fashion TV 7.92Mbps			
123	5002	Drama TV 6.88Mbps	Scrambled		
124	5004	Kid's TV 6.76Mbps			

Program Select | Program | PMT | PSI | TS Port | IP UC | TS Packet Size 204 | Play

- To select a program to monitor, rotate the **Volume** knob to scroll up or down the list. Stop on the program you want and press the **Volume** knob. This will open the selection to show the Video, Audio, and other PIDs contained in that program. This is shown in [Figure 3-2](#). Again rotate the **Volume** knob and press to select first a Video PID and then an Audio PID. When you have selected a Video and an Audio PID, Press **Play** (the **Volume** knob) and the monitoring of that program will begin.

IMPORTANT: If a Program is scrambled (encrypted), this will be clearly shown. This product by design is not intended to monitor scrambled streams, so do not attempt to select one.

- To back out of the Video and Audio PID selection so that you can pick a different program, press the **Program** hot key.
- To view all of the PIDs in the stream press the **All PIDs** hot key. This will take you to the [PMT Select Menu](#).
- Press the **Menu Back** button to exit this menu and go back to the [Main Menu](#).

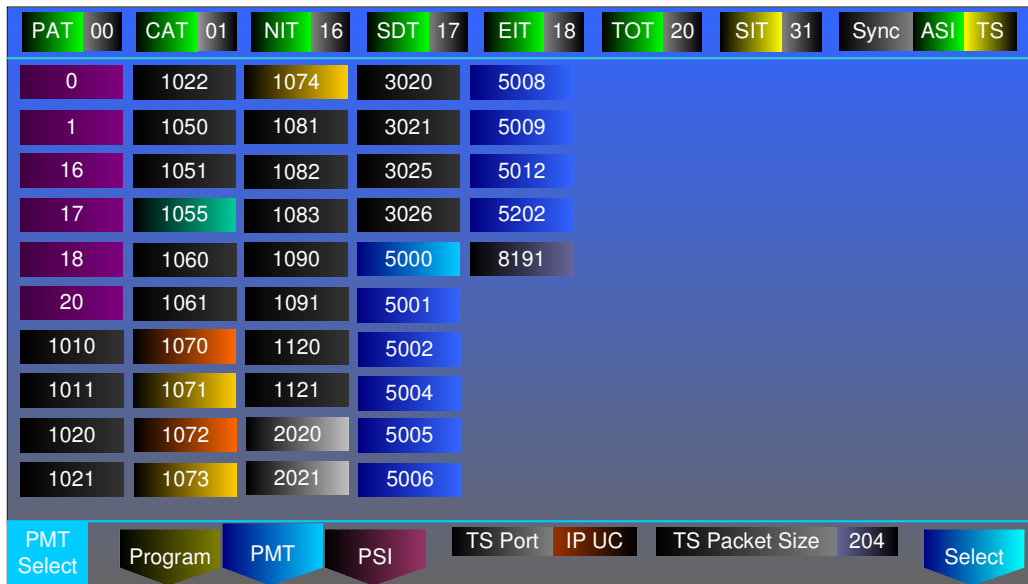
There are several informational data elements in the **MPEG Program Select Menu**:

- **Rate** in Mbps or kbps of each Program and each PID.
- **Aggregate Rate** of the MPEG stream
- **TS Port** (**IP UC**, **IP MC**, **ASI-A**, or **ASI-B**)
- **TS Packet Size** (**188** or **204**).

PMT Select Menu

The **PMT Select Menu** appears as follows, superimposed over the video image to allow you to select a Program Map Table to be viewed:

Figure 3–2 PMT Select Menu



- In this menu, you may view all of the PIDs and select any PMT PID (shown in blue in the figure above) for further detail. Rotate the **Volume** knob, which is labeled as a **Select** hot key, to highlight the desired PMT PID. As each PMT PID is highlighted, other PIDs that are associated with it are also highlighted. Video PIDs are highlighted in orange, Audio PIDs are highlighted in gold and other PIDs are highlighted in turquoise. Press the **Select (Volume)** hot key. This will proceed to the [PMT PID Information Menu](#).
- Alternately, you may press the **PSI** hot key to proceed to the [PSI Select Menu](#).
- Pressing the **Program** hot key will return you to the [In the MPEG Menu screens](#), the **Adjust**, **F1**, and **F2** buttons are repurposed as hot keys defined by legends on the LCD screen. The [MPEG Menu screens](#) are used to monitor and make selections from the MPEG transport stream..
- Press the **Menu Back** button to exit this menu and go back to the [Main Menu](#).

In addition to showing which PIDs are related to each PMT PID, there are several informational data elements in the **PMT Select Menu**:

1. **Upper Status Indicators:** The **Status Indicators** across the top of the MPEG Screen offer a quick go/no go indication of the following list of MPEG parameters. A green color indicates that

there is no problem and a yellow indicator is shown for any parameters that may have a problem.

- **PAT** (Program Association Table)
- **CAT** (Conditional Access Table)
- **NIT** (Network Information Table)
- **SDT** (Service Description Table)
- **EIT** (Event Information Table)
- **TDT** (Time and Date Table)
- **SIT** (Selection Information Table)
- **Sync** (ASI sync and Transport Stream sync)

2. **Lower Status Indicators:** The **Status Indicators** across the bottom of the MPEG Screen offer a quick indication of the following parameters:

- **TS Port** (**IP UC**, **IP MC**, **ASI-A**, or **ASI-B**)
- **TS Packet Size** (**188** or **204**)

PSI Select Menu

The **PSI Select Menu** appears as follows, superimposed over the video image, to allow you to select a Program Status Information PID to display further information about it:

Figure 3-3 T PSI Select Menu

PAT 00	CAT 01	NIT 16	SDT 17	EIT 18	TOT 20	SIT 31	Sync	ASI	TS
0	1022	1074	3020	5008					
1	1050	1081	3021	5009					
16	1051	1082	3025	5012					
17	1055	1083	3026	5202					
18	1060	1090	5001	8191					
20	1061	1091	5002						
1010	1070	1120	5004						
1011	1071	1121	5005						
1020	1072	2020	5006						
1021	1073	2021	5007						

PSI Select	Program	PMT	PSI	TS Port	IP UC	TS Packet Size	204	Select
------------	---------	-----	-----	---------	-------	----------------	-----	--------

Chapter 3 Operation

MPEG Menu Operation

- In this menu, you may view all of the PIDs and select any PSI PID (shown in purple in the figure above) for further detail. Rotate the **Volume** knob, which is labeled as a **Select** hot key, to highlight the desired PSI PID. Press the **Select** hot key. This will proceed to the [PSI Information Screen](#).
- Alternately, you may press the **PMT** hot key to proceed to the [PMT Select Menu](#).
- Pressing the **Program** hot key will return you to the [In the MPEG Menu screens, the Adjust, F1, and F2 buttons are repurposed as hot keys defined by legends on the LCD screen. The MPEG Menu screens are used to monitor and make selections from the MPEG transport stream..](#)
- Press the **Menu Back** button to exit this menu and go back to the [Main Menu](#).

There are several informational data elements in the **PSI Select Menu**:

1. **Upper Status Indicators:** The **Status Indicators** across the top of the MPEG Screen offer a quick go/no go indication of the following list of MPEG parameters. A green color indicates that there is no problem and a yellow indicator is shown for any parameters that may have a problem.
 - **PAT** (Program Association Table)
 - **CAT** (Conditional Access Table)
 - **NIT** (Network Information Table)
 - **SDT** (Service Description Table)
 - **EIT** (Event Information Table)
 - **TDT** (Time and Date Table)
 - **SIT** (Selection Information Table)
 - **Sync** (ASI sync and Transport Stream sync)
2. **Lower Status Indicators:** The **Status Indicators** across the bottom of the MPEG Screen offer a quick indication of the following parameters:
 - **TS Port (IP UC, IP MC, ASI-A, or ASI-B)**
 - **TS Packet Size (188 or 204)**

PMT PID Information Menu

The **PMT Info Menu** in • shows detailed information for the selected audio and video program map table PID.

Figure 3–4 PMT Info Menu

PGM	120	PMT	5007	RA	ITRV					
1055	PCR									
1070	Video	H.264	1920	1080	59.94Hz		0x1b			Clear
1071	Audio	AAC	Layer 0	0	44.1kHz	Stereo	Open/Cpy			Clear
1072	Video	H.264	1920	1080	59.94Hz		0x1b			Clear
1073	Audio	MPEG2	Layer 2	192kbps	48kHz	Stereo	Open/Cpy			Scrambled
1074	Audio	MPEG2	Layer 2	192kbps	48kHz	Stereo	Open/Cpy			Clear
2020	Private									
2021	Private									

PMT Info Play

- If there is more than one Video PID, rotate the **Volume** knob to select the one of interest and then press it. Rotate the **Volume** knob to highlight the Audio PID of interest and press it again to start monitoring the program.
- To exit this screen with no changes, press the **Menu Exit** button.

IMPORTANT: If a PMT PID is scrambled (encrypted), this will be clearly shown. This product by design is not intended to monitor scrambled streams, so do not attempt to select one.

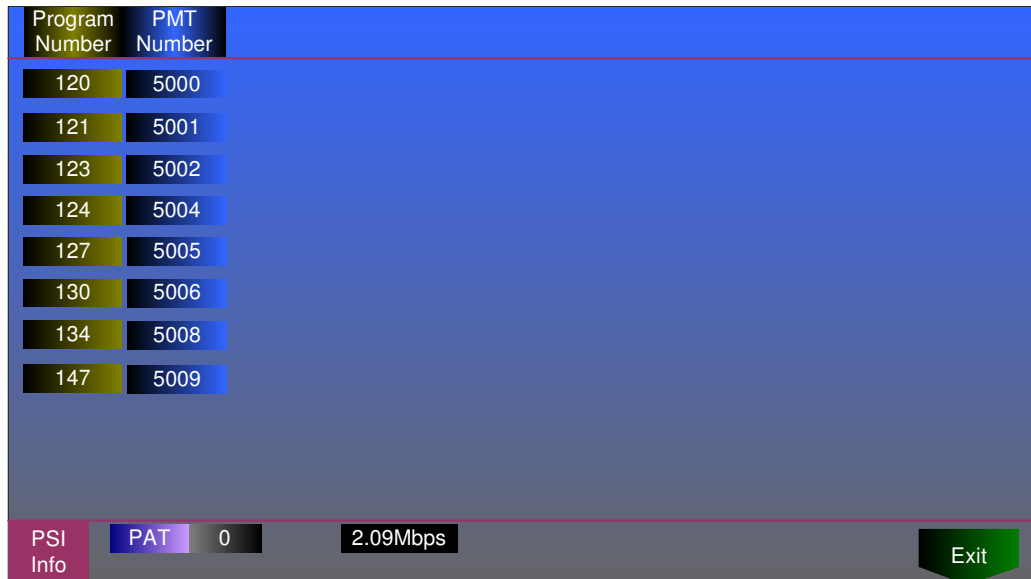
In addition to the descriptions in the displayed table, there are several **Status Indicators** across the top of the **PMT PID Information Menu**:

- **PGM** (Selected Program Number)
- **PMT** (Program Map Table)
- **RA** (Registration Authority)

PSI Information Screen

The **PSI Information Screen** in [Figure 3-5](#) shows the service information for each program number.

Figure 3-5 **PSI Information Screen**



Program Number	PMT Number	PAT	Stream Rate
120	5000	0	2.09Mbps
121	5001		
123	5002		
124	5004		
127	5005		
130	5006		
134	5008		
147	5009		

PSI Info PAT 0 2.09Mbps Exit

- To exit the screen and return to the [TPSI Select Menu](#), press the **Volume** knob, labeled **Exit**.
- To exit this screen to the **Main Menu**, press the **Menu Exit** button.

In addition to the descriptions in the displayed table, there are other informational data elements at the bottom of the **PSI Information Screen**:

- **PAT** (Program Association Table).
- **Stream Rate**

F1 - F6 Buttons

Your choice of options can be accessed directly using the function buttons. The option or options that each button controls is set in the [Functions Menu on page 44](#). By default from the factory, the **Function** buttons are set up as follows:

F1: By default, the **F1** button will control three options: Whether the **Center** marker appears, whether the **Area** marker appears, and whether the **Safety** marker appears.

F2: By default, the **F2** button will control whether the audio **Level Meters** appear on the screen.

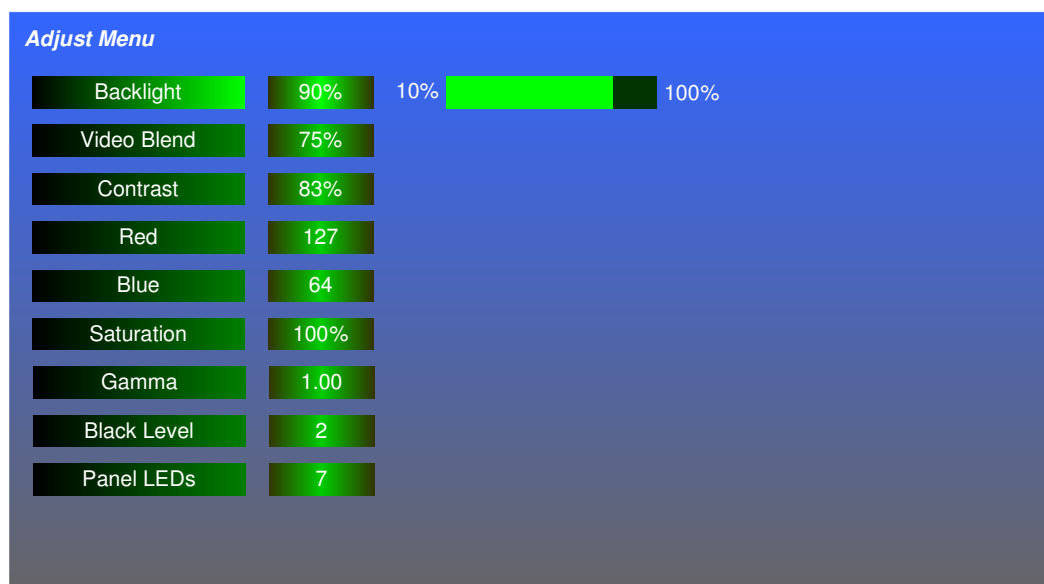
F3 - F6: By default, the **F3 - F6** buttons are undefined.

Pressing the **F1** through **F6** buttons will light its green indicator, showing that the option or options are in effect. Pressing the button again removes the option or options, extinguishing the indicator.

Adjust Settings

Certain commonly accessed adjustments are accessed fairly directly by pressing the **Adjust** button, lighting the green indicator in the button. When this indicator is lit, the **Volume** knob is re-purposed to adjusting the settings that follow. Pressing the **Adjust** button a second time exits the menu, extinguishing the button's indicator, as does the expiring of the **OSD Time-out** set in the [OSD Menu on page 48](#). After pressing the **Adjust** button, the first item in the following list appears on the screen for adjustment. Pressing the **Volume** knob switches to each successive item:

Figure 3-6 Adjust Menu



The following characteristics may be adjusted in this menu:

1. **Backlight:** Rotate the **Volume** knob to adjust the screen brightness on a scale of 10% to 100%.
2. **Video Blend:** Rotate the **Volume** knob to adjust the transparency of the on-screen displays and menus on a 30% to 100% scale.
3. **Contrast:** Rotate the **Volume** knob to adjust the video contrast on a 40% to 100% scale.
4. **Red:** Rotate the **Volume** knob to adjust the red level on a 0 to 255 scale.
5. **Blue:** Rotate the **Volume** knob to adjust the blue level on a 0 to 255 scale.
6. **Saturation:** Rotate the **Volume** knob to adjust the video saturation on a 0% to 100% scale.
7. **Gamma:** Rotate the **Volume** knob to adjust the video gamma on a 1.00 to 1.50 scale. The choices are 1.00, 1.05, 1.10, 1.15, 1.20, 1.25, 1.30, 1.35, 1.40, 1.45, or 1.50.
8. **Black Level:** Rotate the **Volume** knob to adjust the black level on a 0 to 16 scale.
9. **Panel LEDs:** Rotate the **Volume** knob to adjust the brightness of the panel LEDs on a 1 to 15 scale. This function on each of the screens works in common on all four of the screens.

Screen Saver

In order to prolong the life of the displays, a Backlight Timeout Interval is provided. Refer to the **Backlight Interval** item in the [System Menu on page 49](#). The default setting is 8 hours. After 8 hours passes with no button presses or knob turns, the MPEG-3270 or MPEG-4290 will dim its screens. Pressing any button or turning any knob will bring the MPEG-3270 or MPEG-4290 back to normal operation.

Saving Your Options

When power is switched off or otherwise lost, the current option settings in the MPEG-3270 or MPEG-4290 are preserved and are still in effect when power is restored. In addition, 6 option memories or **Presets** for each screen are provided for you to save various configurations to be later recalled. Refer to the [Preset Menu on page 50](#). You may also copy these **Presets** from screen to screen.

Sometimes you may want to erase the option settings you have made in any **Preset** and restore it to the default options that the MPEG-3270 or MPEG-4290 was originally provided with. To do this, go to the **Preset Menu** in the screen you want to restore and use the following steps:

1. Within the **Preset Menu**, turn the **Volume** knob to the **Recall Preset** item. If the **Preset** you want to restore is already highlighted, skip to Step 3.
2. Press the **Volume** knob, then turn it to the number of the **Preset** you want to restore and press it again. The **Preset** will recall and highlight.
3. Press the **Volume** knob, then turn it to the **Factory** selection and press it again. The current settings as well as those in the selected **Preset** will instantly return to their original default settings.

Chapter 3 Operation

Saving Your Options

CHAPTER 4

Configuration

Introduction

Overview

This chapter describes how to use the menu system to configure your MPEG-3270 or MPEG-4290.

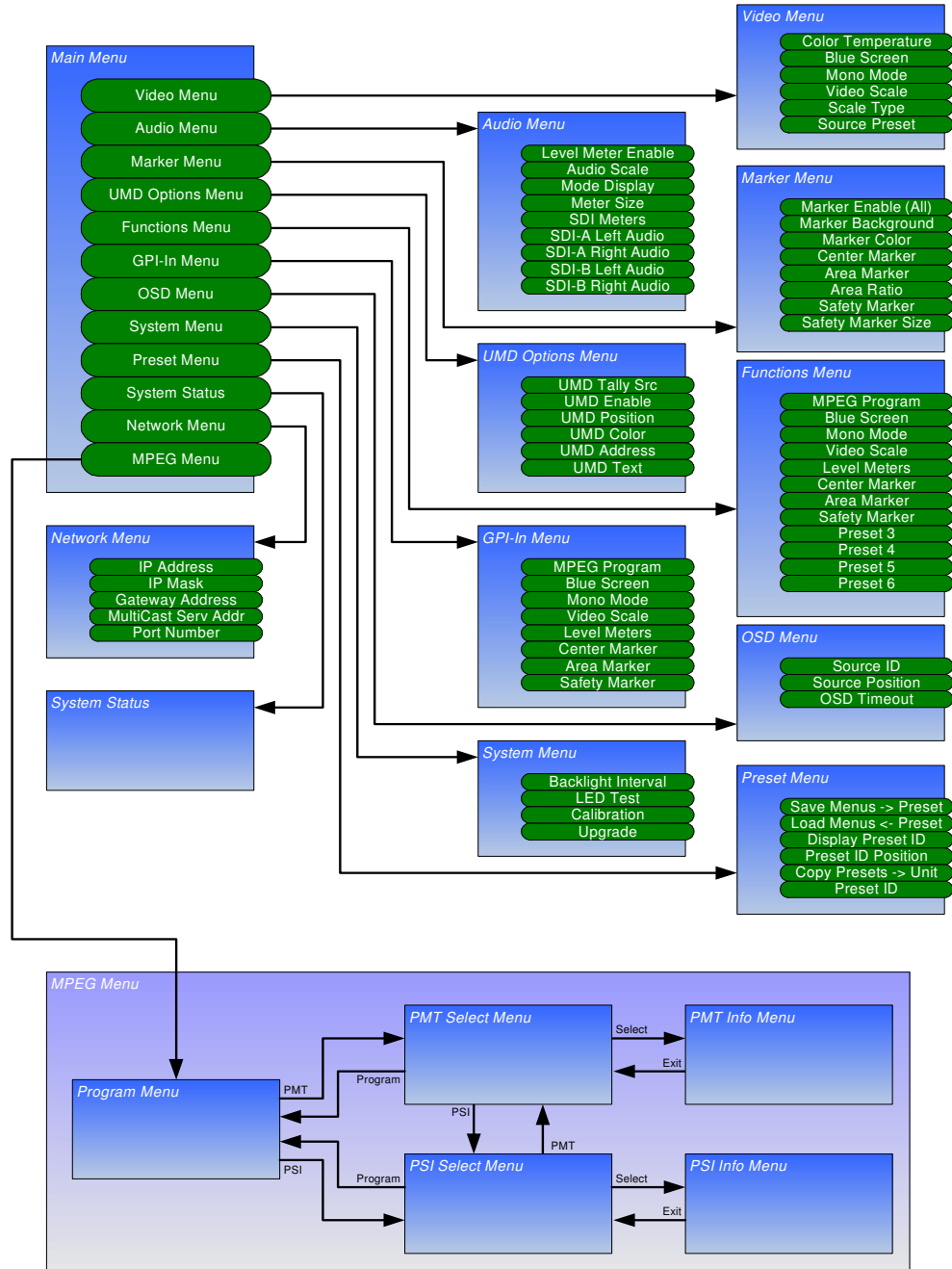
Topics

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Using the Menu System

The Menu System consists of a tree of menus which list the various options and setting that can be customized for your use. The Menu Tree is shown in [Figure 4-1](#).

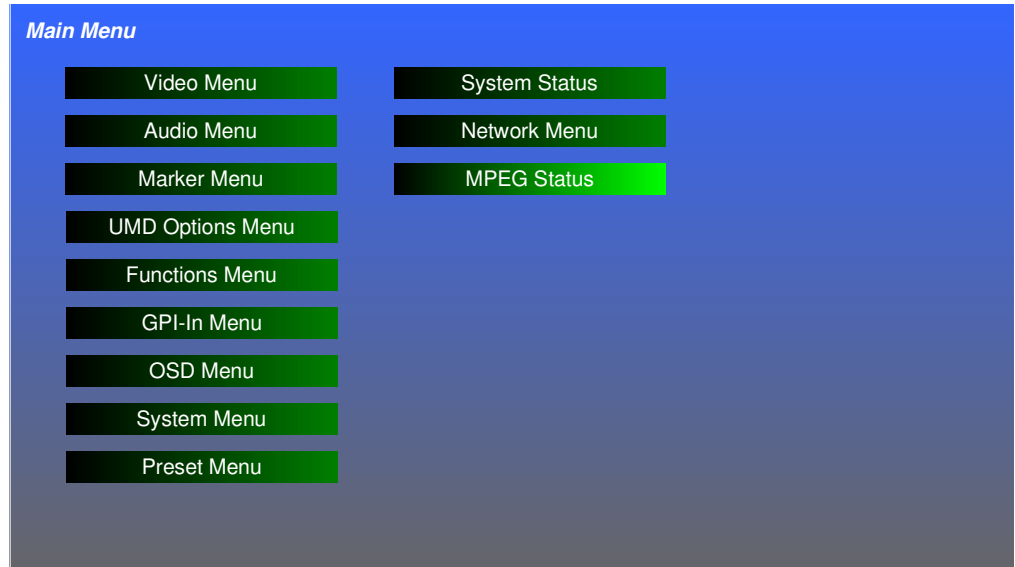
Figure 4-1 MPEG-3270 & MPEG 4290 Menu Tree



Pressing the **Menu** button enters the **Menu System**. The first menu that you see is the **Main Menu**. Most of the other menus can be

accessed from the **Main Menu**, which appears as shown in [Figure 4-2 on page 37](#).

Figure 4-2 Main Menu

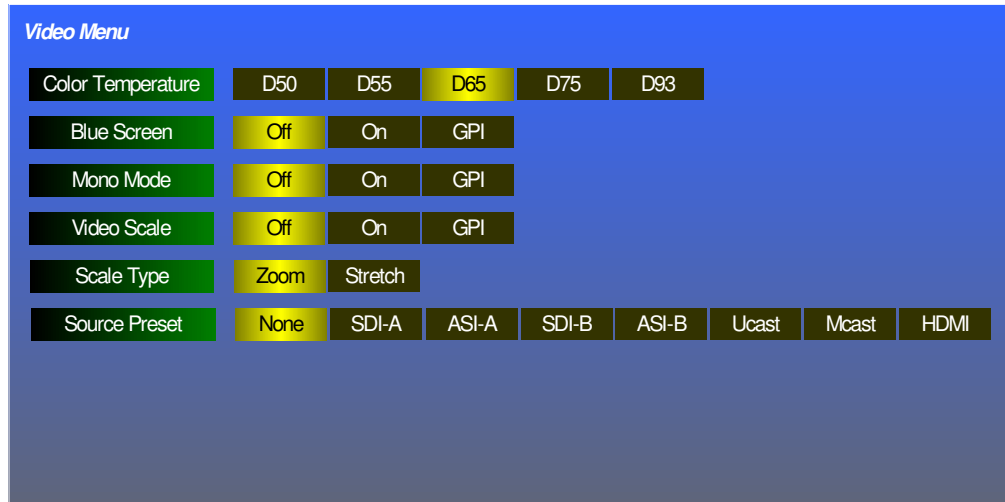


Rotate the **Volume** knob to highlight the menu you want and then press to enter it. In this or any menu, press the **Menu/Back** button to back out of the menu or the particular selection within that menu. The menus are described on the following pages.

Video Menu

This menu customizes the video display. The **Video Menu** is shown in Figure 4-3.

Figure 4-3 Video Menu



Rotate the **Volume** knob to highlight the item to be adjusted, and then press to enter it. Again rotate the **Volume** knob to the option selection and press to choose it:

1. **Color Temperature:** Selections from warm to cool are provided. **D65** is the default.
2. **Blue Screen:** **Off** is the default selection. Selecting **On** disables the red and green colors for alignment purposes. Selecting **GPI** will allow a GPI input, as set in the [GPI-In Menu on page 46](#), to select whether **Off** or **On** is in effect.
3. **Mono Mode:** **Off** is the default selection and enables the color video display. Selecting **On** will display only monochrome video. Selecting **GPI** will allow a GPI input, as set in the [GPI-In Menu on page 46](#), to select whether **Off** or **On** is in effect.
4. **Video Scale:** **Off** is the default selection. Selecting **On** will enable the action set in the **Scale Type** setting in this menu; **Off** will disable it. Selecting **GPI** will allow a GPI input, as set in the [GPI-In Menu on page 46](#), to select whether **Off** or **On** is in effect.
5. **Scale Type:** **Zoom** is the default selection. It will enlarge the image, keeping its aspect ratio, until both the vertical and

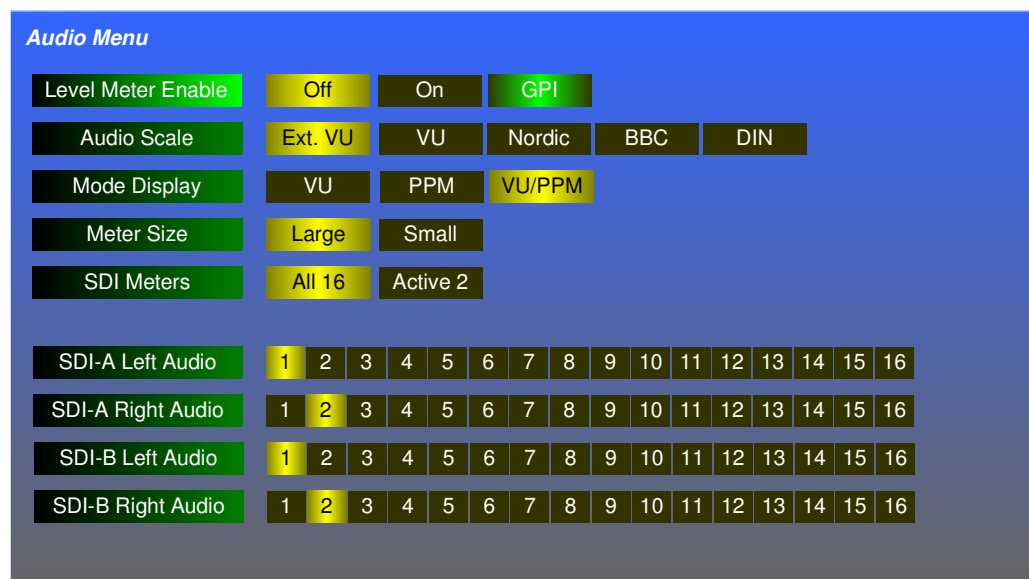
horizontal edges reach or surpass the edges of the screen. Selecting **Stretch** will enlarge both the vertical and horizontal dimensions to reach the edge of the screen, without preserving the aspect ratio. Note that the **Video Scale** setting in this menu must be set to **On** or **GPI** for the **Scale Type** setting to have any effect.

6. **Source Preset:** The selected source will be activated on Startup or upon Loading a preset with a Source Selected. This functionality is disabled if None is selected. (See Preset Menu on page 50)

Audio Menu

This menu sets up the audio level meters that can appear on the display and also defines which audio channels you will hear. The **Audio Menu** is shown in Figure 4-4

Figure 4-4 Audio Menu



Rotate the **Volume** knob to highlight the item to be adjusted, and then press to enter it. Again rotate the **Volume** knob to the option selection and press to choose it:

1. **Level Meter Enable:** Selecting **On** causes audio level meters to appear on the screen. Selecting **Off** causes them to disappear. Either 2 or 16 meters will appear, as defined by the **SDI Meters**

option in this menu. Selecting **GPI Control** will allow an external GPI input, as set in the [GPI-In Menu on page 46](#), to select whether the audio meters appear or not. The default is **Off**.

2. **Audio Scale:** One of five audio scales for the level meters may be selected.
 - Extended VU
 - VU
 - Nordic
 - BBC
 - DIN

The default is **Extended VU**.

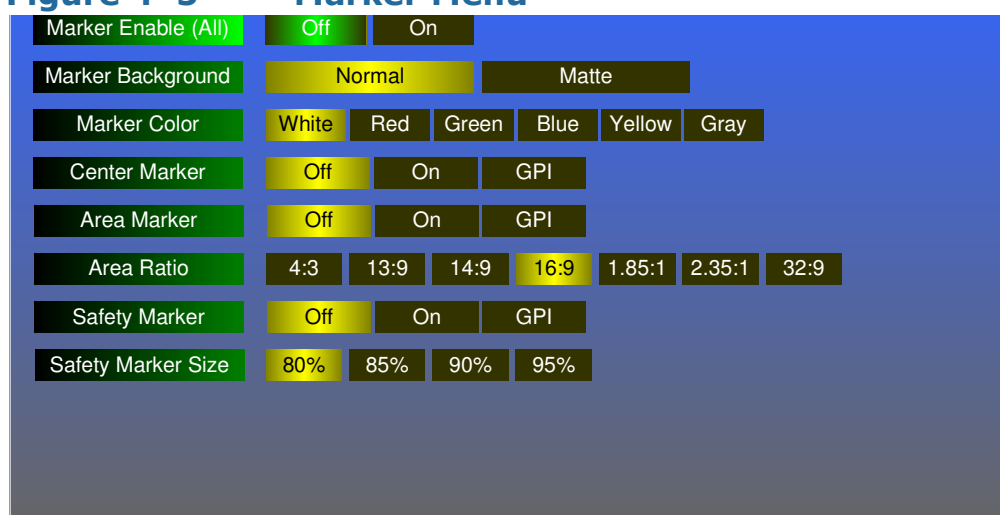
3. **Mode Display:** The type of level metering can be chosen. **VU/PPM** is the default, causing both the average and peak levels to be displayed simultaneously. Optionally, **PPM** (peak) and **VU** (average) can be selected to display individually.
4. **Meter Size:** Larger meters are easier to see, but cover up more of the video display. The default selection is **Large**. A **Small** (narrower, but same height) selection is available.
5. **SDI Meters:** By default, the **All 16** selection will allow all 16 channels within an SDI signal to display, with channels 1 – 8 on the left of the screen and channels 9-16 on the right of the screen. Optionally, **Active 2** can be selected to allow only the two channels that are selected for listening to display. The two channels will appear in the same position that they would have been in if 16 channels were displayed.
6. **SDI-A Left Audio:** This option allows you to choose the channel to be heard in the left speaker or headphone when the SDI-A input is picked. By default, channel **1** is selected.
7. **SDI-A Right Audio:** This option allows you to choose the channel to be heard in the right speaker or headphone when the SDI-A input is picked. By default, channel **2** is selected.
8. **SDI-B Left Audio:** This option allows you to choose the channel to be heard in the left speaker or headphone when the SDI-B input is picked. By default, channel **1** is selected.

9. **SDI-B Right Audio:** This option allows you to choose the channel to be heard in the right speaker or headphone when the SDI-B input is picked. By default, channel **2** is selected.

Marker Menu

This menu defines if and how markers will appear on the screen. The **Marker Menu** is shown in [Figure 4-5](#).

Figure 4-5 Marker Menu



Rotate the **Volume** knob to highlight the item to be adjusted, and then press to enter it. Again rotate the **Volume** knob to the option selection and press to choose it:

1. **Marker Enable (All):** Selecting **On** causes any markers set up in this menu to appear on the screen. Selecting **Off** will not allow any markers to display. The default is **Off**.
2. **Marker Background:** By default the **Normal** choice is selected, which means that the background is transparent, allowing the video to display normally. **Matte** represents a future feature.
3. **Marker Color:** The color of the markers can be one of six choices. By default the **White** choice is selected.
4. **Center Marker:** The center marker may be turned **On** or **Off**. Selecting **GPI** control will allow an external GPI input, as set in the

Chapter 4 Configuration

UMD Options Menu

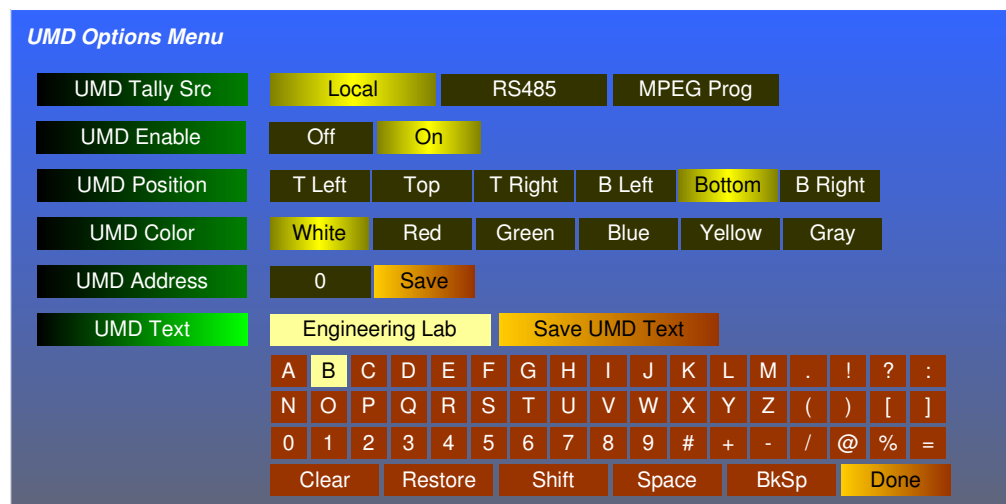
[GPI-In Menu on page 46](#), to select whether the **Center Marker** appears or not. The default is **Off**.

5. **Area Marker:** The area marker may be turned **On** or **Off**. The aspect ratio of the **Area Marker** is as selected in the **Area Ratio** option in this menu. Selecting **GPI** control will allow an external GPI input, as set in the [GPI-In Menu on page 46](#), to select whether the **Area Marker** appears or not. The default is **Off**.
6. **Area Ratio:** Seven choices of **Area Marker** aspect ratio are offered. By default the **16:9** ratio is chosen.
7. **Safety Marker:** The area marker may be turned **On** or **Off**. The size of the **Safety Marker** is as selected in the **Safety Marker Size** option in this menu. Selecting **GPI** control will allow an external GPI input, as set in the [GPI-In Menu on page 46](#), to select whether the **Safety Marker** appears or not. The default is **Off**.
8. **Safety Marker Size:** Seven choices of **Safety Marker Size** are offered. By default the **80%** size is chosen.

UMD Options Menu

This menu lets you set how the UMD (Under Monitor Display) is sourced and how it appears. The **UMD Options Menu** is shown in [Figure 4-6](#).

Figure 4-6 UMD Options Menu



Rotate the **Volume** knob to highlight the item to be adjusted, and then press to enter it. Again rotate the **Volume** knob to the option selection and press to choose it:

1. **UMD Tally Src:** The text of the UMD Tally may be set as follows:
 - **Local** to display the text set in the **UMD ID** section of this menu.
 - **RS485** so that it may be received from the RS485 interface on the back panel. The tally protocols supported are TSL 3.1 and 4.0. Selection between them is automatic.
 - **MPEG Program** to display the description of the MPEG program being viewed.
 - The default setting is **Local**.
2. **UMD Enable:** By default, this option is set to **Off** to prevent the UMD from appearing on the screen. Selecting **On** will cause the UMD set up by this menu to appear on the screen.
3. **UMD Position:** The UMD may be displayed at one of six locations on the screen. By default, the **Bottom** location is selected.
4. **UMD Color:** The color of the of the UMD can be one of six choices. By default, the **White** choice is selected.
5. **UMD Address:** The numeric keys of the on-screen keypad can be used to set the UMD address 0 - 127. To enter the address, first press the **Volume** knob one more time and then rotate it to highlight each number and the press it to add that number to the address. **Clear**, **Restore**, **Shift**, **Space**, **Backspace**, and **Done** controls are also provided. Up to 3 digits may be entered. When you are finished, select **Done**. **<Save>** will then be highlighted. To save, press the **Volume** knob one more time. To abandon the text you entered, press the **Menu** button.
6. **UMD ID:** An on-screen keypad is provided to use to enter the local UMD text. To enter text, rotate the **Volume** knob to highlight each character and the press it to add that character to the text. **Clear**, **Restore**, **Shift**, **Space**, **Backspace**, and **Done** controls are also provided. Up to 16 characters may be entered. When you are finished, select **Done**. **Save UMD Text** will then be highlighted. To save the text, press the **Volume** knob one more time. To abandon the text you entered, press the **Menu** button.

Functions Menu

This menu programs the action of the **F1** through **F6** function buttons on the front panel. Each function button serves as a hot key to control one or more functions, as desired. The **Functions Menu** is shown in [Figure 4-7](#).

Figure 4-7 Functions Menu



Functions Menu		
MPEG Program	F1	F2
Blue Screen	F1	F2
Mono Mode	F1	F2
Video Scale	F1	F2
Level Meters	F1	F2
Center Marker	F1	F2
Area Marker	F1	F2
Safety Marker	F1	F2
Preset 3	F1	F2
Preset 4	F1	F2
Preset 5	F1	F2
Preset 6	F1	F2

Rotate the **Volume** knob to highlight the item to be adjusted, and then press to enter it. Again rotate the **Volume** knob to the option selection and press to choose it:

1. **MPEG Program:** An **F1** through **F6** button may be assigned to go directly to the **Program Select** MPEG menu. Refer to the [Program Select Menu on page 24](#). By default, no function button controls this.
2. **Blue Screen:** **Blue Screen** is described in the [Video Menu on page 38](#). The **F1** or **F2** buttons may control whether the blue screen is set to **On** or **Off**. By default, neither function button controls this.
3. **Mono Mode:** Monochrome mode is described in the [Video Menu on page 38](#). The **F1** or **F2** buttons may control whether monochrome mode is set to **On** or **Off**. By default, neither function button controls this.
4. **Video Scale:** Video scaling is described in the **Scale Type** option on the [Video Menu on page 38](#). The **F1** or **F2** buttons may control

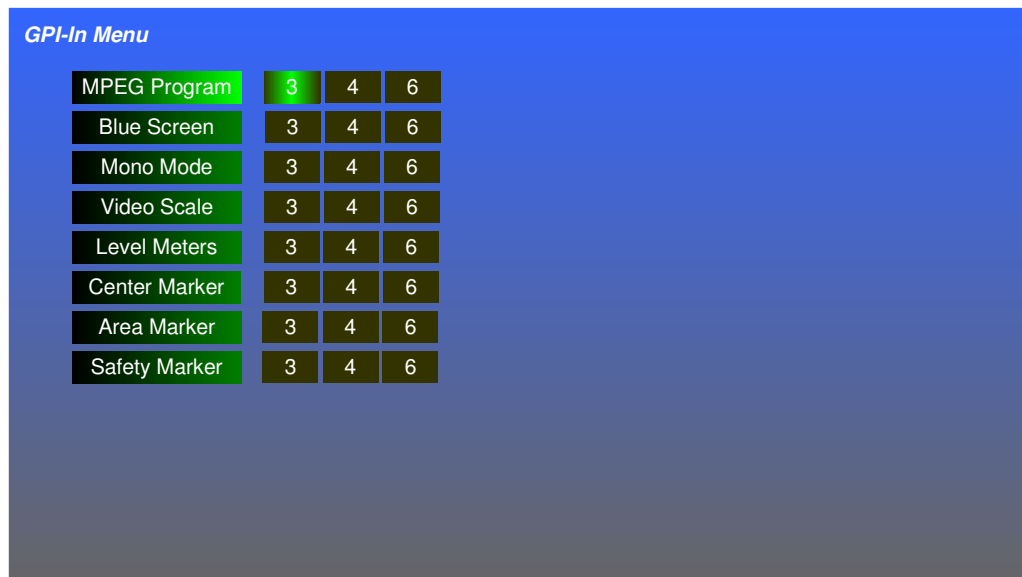
whether the scale type is set to **Zoom** or **Stretch**. By default, neither function button controls this.

5. **Level Meters:** The audio level meter parameters are described in the [Audio Menu on page 39](#). The **F1** or **F2** buttons may control whether the level meters show on the screen or not. By default, function button **F2** controls this.
6. **Center Marker:** The **Center Marker** enable is described in the [Marker Menu on page 41](#). The **F1** or **F2** buttons may control whether the center marker shows on the screen or not. By default, function button **F1** controls this.
7. **Area Marker:** The **Area Marker** enable is described in the [Marker Menu on page 41](#). The **F1** or **F2** buttons may control whether the area marker shows on the screen or not. By default, function button **F1** controls this.
8. **Safety Marker:** The **Safety Marker** enable is described in the [Marker Menu on page 41](#). The **F1** or **F2** buttons may control whether the safety marker shows on the screen or not. By default, function button **F1** controls this.
9. **Presets 3, 4, 5, 6:** Any Function Button can be associated with one of the 4 available Presets. In this case, the associated Preset is Loaded and made active. ([Preset Menu on page 50](#)).

GPI-In Menu

This menu programs the action of the GPI (General Purpose Interface) inputs. The pin numbers of each input are shown on this menu. Each input can control multiple functions, if desired. By default, the GPI inputs are not set to control any function. Refer to [Figure 1-6 on page 10](#) and [Table 1-1 on page 11](#) for the electrical connections of these inputs. The **GPI-In Menu** is shown in [Figure 4-8](#).

Figure 4-8 **GPI-In Menu**



Rotate the **Volume** knob to highlight the item to be adjusted, and then press to enter it. Again rotate the **Volume** knob to the option selection and press to choose it:

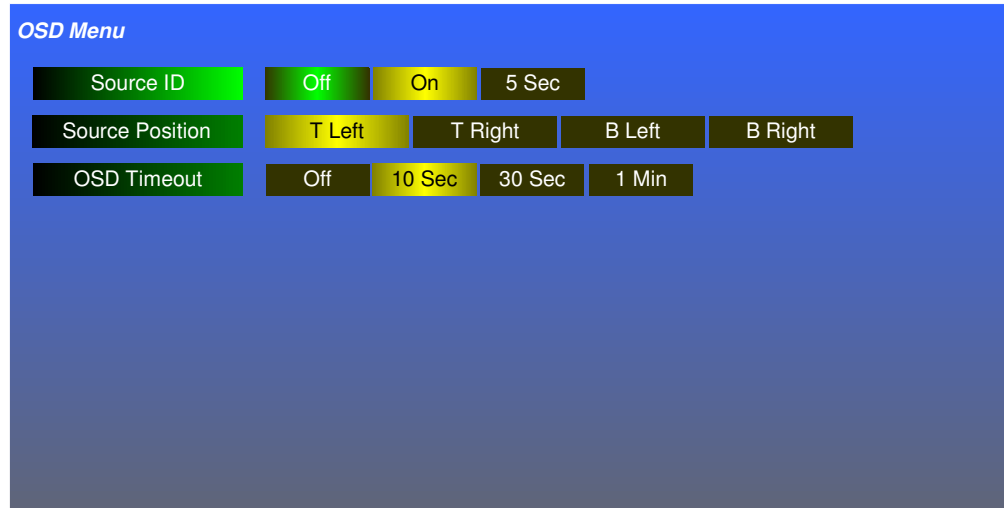
1. **MPEG Program:** A closure on a GPI input can cause control to go directly to the **Program Select** MPEG menu. Refer to the [MPEG Menu Operation on page 23](#).
2. **Blue Screen:** Blue screen is described in the [Video Menu on page 38](#). The **Blue Screen** option in the **Video Menu** must be set to **GPI** for a GPI input to take effect.
3. **Mono Mode:** Monochrome mode is described in the [Video Menu on page 38](#). The **Mono Mode** option in the **Video Menu** must be set to **GPI** for a GPI input to take effect.

4. **Video Scale:** Video scaling is described in the **Scale Type** option on the [Video Menu on page 38](#). The **Scale Type** option in the **Video Menu** must be set to **GPI** for a GPI input to take effect.
5. **Level Meters:** The audio level meter parameters are described in the [Audio Menu on page 39](#). The **Level Meter Display** option in the **Audio Menu** must be set to **GPI** for a GPI input to take effect.
6. **Center Marker:** The **Center Marker** enable is described in the [Marker Menu on page 41](#). The **Center Marker** option in the **Marker Menu** must be set to **GPI** for a GPI input to take effect.
7. **Area Marker:** The **Area Marker** enable is described in the [Marker Menu on page 41](#). The **Area Marker** option in the **Marker Menu** must be set to **GPI** for a GPI input to take effect.
8. **Safety Marker:** The **Safety Marker** enable is described in the [Marker Menu on page 41](#). The **Safety Marker** option in the **Marker Menu** must be set to **GPI** for a GPI input to take effect.

OSD Menu

The **OSD** (On Screen Display) **Menu** sets up time-outs and positions for various text displays. The **OSD Menu** is shown in [Figure 4-9](#).

Figure 4-9 **OSD Menu**



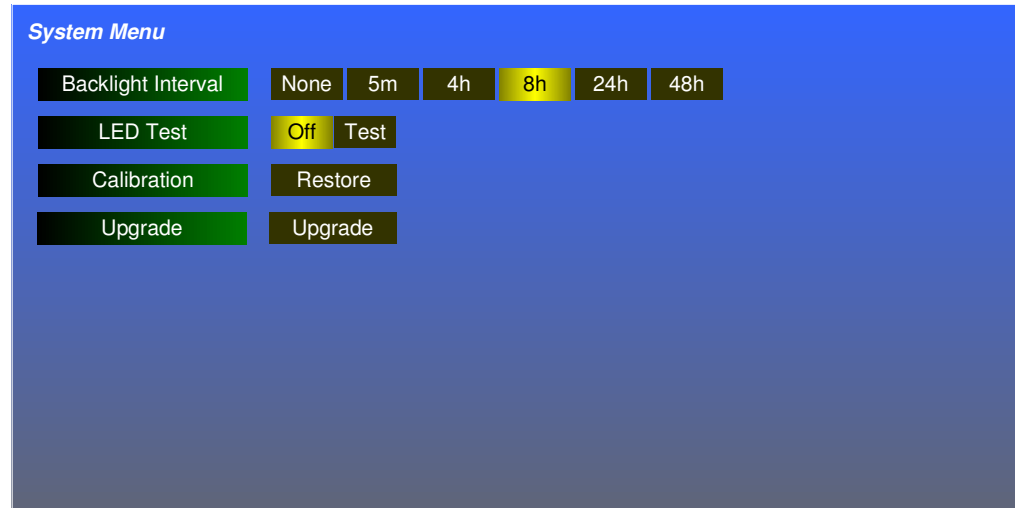
Rotate the **Volume** knob to highlight the item to be adjusted, and then press to enter it. Again rotate the **Volume** knob to the option selection and press to choose it:

1. **Source ID:** The **Source ID** display shows the type of input that is being displayed. This display can be set to **Off**, **On**, or to only display for 5 seconds after any source change. The default setting is **On**. The position on the screen can be adjusted by the **Source Position** option in this menu.
2. **Source Position:** The **Source ID** may be displayed at one of four locations on the screen. By default, the **Top Left** location is selected.
3. **OSD Time-out:** These menus may be set to either persist on the screen indefinitely until the **Menu** button is pressed to exit (**Off**), or they may automatically time out and disappear after one of three time choices. By default, **10** seconds is selected.

System Menu

The **System Menu** sets up basic operational parameters for each MPEG-3270 or MPEG-4290 screen. This menu is shown in [Figure 4-10](#).

Figure 4-10 System Menu



Rotate the **Volume** knob to highlight the item to be adjusted, and then press to enter it. Again rotate the **Volume** knob to the option selection and press to choose it:

1. **Backlight Interval:** To preserve the life of the LCD backlight on each screen, a timeout is provided. This interval can be set to **None**, which leaves and backlight on all of the time, or to one of 5 time intervals. By default, **8** hours is chosen.
2. **LED Test:** This test function provides a simple test of the LEDs on the front panel. To adjust the brightness of the LEDs, use item 9 on page 31 in the [Adjust Settings](#) section. The default setting is **Off**, which causes the Panel LEDs to light normally.
3. **Calibration:** If at any time you need to set a MPEG-2443 screen back to its original factory calibration, this option can be used.
4. **Upgrade:** If you have a software upgrade on a flash drive that you would like to apply to the MPEG-3270 and MPEG-4290, use this option and then following the instructions that will appear on the screen.

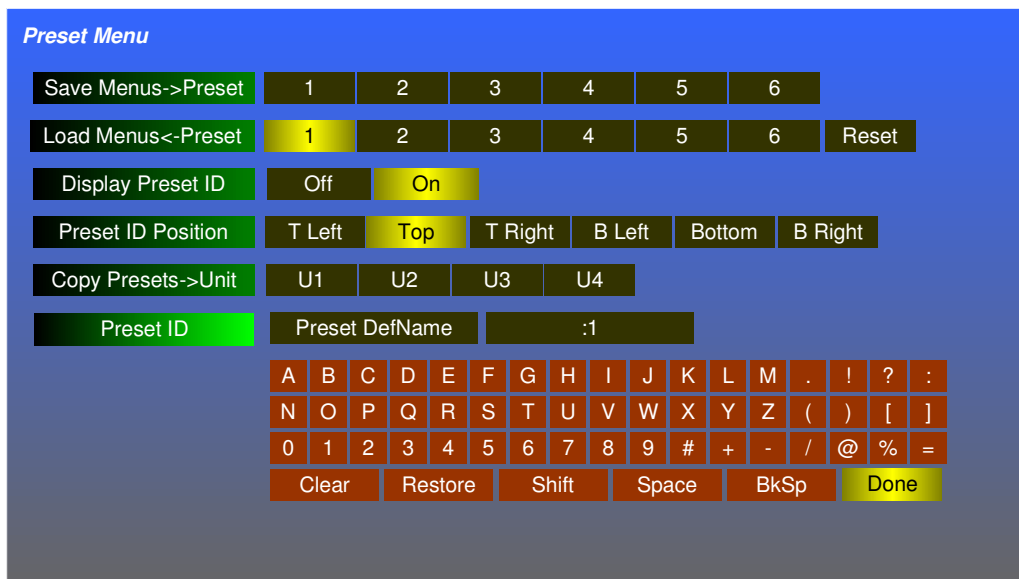
Preset Menu

A Preset represents a specific configuration of all of the Menu items. Each screen can have up to 6 Presets which can be recalled at any time to reconfigure. The **Preset Menu** lets you save, recall, and assign a name to a preset for each MPEG-3270 and MPEG-4290 screen and is shown in [Figure 4-11 on page 50](#).

To offer you maximum configuration flexibility, you can:

- Save Menu changes to one of 6 Presets.
- Load/Recall one of the 6 Presets.
- Name a Preset using up to 14 characters.
- Enable/Disable the display of the Preset Name on the OSD over the Video
- Position the Preset Name to one of several screen locations.
- Copy all presets from one screen to another.
- Restore a Preset back to a Factory Default Configuration.

Figure 4-11 Preset Menu



Rotate the **Volume** knob to highlight the item to be adjusted, and then press to enter it. Again rotate the **Volume** knob to the option selection and press to choose it:

1. **Save Menus -> Preset:** To save the current MPEG-3270 and MPEG-4290 menu configuration select one of the six presets and press the **Volume** knob. This function does not change which Preset is active. It only saves the current Menu configuration to the chosen Preset. Menu changes are not automatically saved therefore after making one or more Menu changes, use the Save function to store those changes to a Preset.
2. **Load menus <- Preset:** See Edits Recalling sets the menu configuration to the configuration prior saved to the Preset being Recalled. This sets the active Preset. The Active Preset is noted by the number following the Preset Name, ie:N where N is 1-6 or an F designating Factory defaults.
3. **Display Preset ID:** If you have entered an **Preset ID** for the currently recalled Preset, you may display this ID on the screen. This option sets this display option **On** or **Off**. By default, it is **On**.
4. **Preset ID Position:** This option sets the screen location for the **Preset ID**, if you have entered one and if the **Display Preset ID** option in this menu is On. Six locations are offered and **Top** is selected by default.
5. **Copy Presets -> Unit:** It can be convenient to configure one of the MPEG-3270 and MPEG-4290 screens and then simply duplicate this configuration in each of the other screens. This option allows you to copy all 6 presets from one screen to another.
6. **Preset ID:** The currently-recalled preset name and number are shown. To name or rename a preset, recall it using the **Recall Preset from** function on this menu. Then click the **Preset ID** function. An on-screen keypad is provided to use to enter text to name each preset. Enter the text, by rotating the **Volume** knob to highlight each character and the pressing it to add that character to the text. **Clear, Restore, Shift, Space, Backspace**, and **Done** controls are also provided. Up to 8 characters may be entered. When you are finished, select **Done**. To save the new text, rotate the **Volume** knob to highlight **Save Preset ID** and press it. To quit without saving the name, press the **Menu** button instead.
7. **Presets 3 through 6** can be invoked by associating one of these presets to a Function Key. In this case, when the Function Key is

pushed, the associated preset is loaded and made active. (Functions Menu on page 44). The main purpose of this functionality is to facilitate the selection of an input signal source and other signal parameters such as audio channels. The Video Menu contains a Source Selection item. By selecting a Source and other related menu items and saving the configuration to preset (3-6), then associating a Function Key to the chosen Preset, when the Function Key is pushed, that preset is loaded which activates the selected source. Therefore, a source (SDI, ASI, Ethernet, or HDMI) can be selected and played with one push of a Function Key.

Network Menu

As in all networks, each device on the network needs to have its own unique Ethernet address. This includes each screen of this unit, as well as each screen of any other MPEG-Series products in the network. While the IP Addresses of each screen are preconfigured from the factory, they will likely need to be reconfigured in light of the above statement. The **Network Menu** where this is done is shown in [Figure 4-12 on page 52](#).

Figure 4-12 Network Menu



Rotate the **Volume** knob to highlight the item to be adjusted, and then press to enter it. Again rotate the **Volume** knob to the item you need to change and press to replace it. A number in the keypad below will then

be highlighted. Rotate and press to select the new numeric entry. Use **Clear** to start over and **Done** when finished. The changeable fields are as follows:

1. **IP Address:** After each numeric field is changed, the numbers turn from yellow to black to denote they were changed. When you have finished, select **Save**. After a few seconds, the action will be complete, the numbers will turn yellow, and **IP Address** will be highlighted.

Important: If you plan to plug multiple MPEG-Series monitors into a local area network, please verify first that the Ethernet address of *each screen on each unit* is unique, to prevent network problems.

2. **IP Mask:** After each numeric field is changed, the numbers turn from yellow to black to denote they were changed. When you have finished, select **Save**. After a few seconds, the action will be complete, the numbers will turn yellow, and **IP Mask** will be highlighted.
3. **Gateway Address:** After each numeric field is changed, the numbers turn from yellow to black to denote they were changed. When you have finished, select **Save**. After a few seconds, the action will be complete, the numbers will turn yellow, and **Gateway Address** will be highlighted.
4. **MultiCast Serv Addr:** If the Multicast feature of this monitor is to be used, set the address of the multicast source here.
5. **Port Number:** When the **Port Number** field is changed, the number turns from yellow to black to denote it was changed. When you have finished, select **Save**. After a few seconds, the action will be complete, the number will turn yellow, and **Port Number** will be highlighted.

Important: The screen must be restarted to accept Ethernet address changes after you make them. To do this, press and hold the **Power** button until the screen turns off. Then press **Power** once again to turn the screen back on. The new changes will now be in effect.

System Status

The **System Status Screen** does not provide editable options, but instead reports on a variety of useful information, internal settings, and version numbers.

Figure 4–13 System Status

The screenshot shows a 'System Status' screen with a blue header and a dark blue background. It displays various system parameters organized into sections: Product, Software, and Ethernet. Each section has a header with a colored background (orange for Product, blue for Software, and blue for Ethernet). The data is presented in a table-like format with two columns: the parameter name and its value.

System Status		
Product	MPEG-2443	S/N 141095
	MAC Address	B4:ED:54:D0:02:cc
	Version Number/Temperature	2.01/ t29C
Software	MainSys: Appl Version	Dvm_25MAR2014_v2.01
	MainSys: FPGA Version	02_01 03/13 04.03
	FrontPanel: Loader/ControlPnl	LD4v2_01: CP4c201
Ethernet	IP Address	192.168.50.1
	Mask	255.255.255.0
	Gateway Address	192.168.50.1
	MultiCast Address/Port	224.1.1.4: 1234

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MPEG Menus

The **MPEG Menu System** is a combination status screen and menu. Its operation is described in [MPEG Menu Operation on page 23](#).

CHAPTER 5

Specifications

Introduction

Overview

Specifications, compliance information, and a block diagram of the MPEG-3270 and MPEG-4290 are provided in this chapter.

Topics

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Specifications

The specifications of the audio/video monitors are listed below.

Table 5-2 MPEG-3270 Specifications

Specification	MPEG-3270 Values
Number of Screens	2
Display	7.0" diagonal
Native Aspect Ratios	16:9
Viewing Angle	80°H x 80°V
Screen Colors	16.7M
Resolution (Dots, H x V)	800 x 480
Dot Pitch (H x V, mm)	0.0635 x 0.1905
Contrast Ratio	1000:1
Pixel Response (ms)	18 typical
Luminance	400 cd/m ²
LED Backlight Life	20,000 hours
Dimensions (H x W X D)	5.5" x 19" x 2.2" (143 x 483 x 56 mm)
Shipping Weight	5.9 lbs (2.68 kg)
Net Weight	4.65 lbs (2.11 kg)
Power Consumption	24 VDC at 3 A. A 100 - 240 VAC +/- 10% CE & UL power supply provides this.
Operating Temperature	0°C (32°F) to 40°C (104°F)
Inputs (per screen)	<ul style="list-style-type: none"> • 2 BNC: 3G/HD-SDI or ASI (75 Ω) • 1 HDMI • 1 RJ-45: Tally and GPI
Inputs (per unit)	<ul style="list-style-type: none"> • 1 RS-485 • 1 RJ-45: Ethernet
Input and Output (per unit)	<ul style="list-style-type: none"> • 1 USB
Outputs (per screen)	<ul style="list-style-type: none"> • 2 BNC: 3G/HD-SDI or ASI (75 Ω)
Outputs (per unit)	<ul style="list-style-type: none"> • 1 RS-485 • 1/8" Headphone Jack
Space Required	3 RU
Supplied Accessories	DC power adapter

Note: All specifications are subject to change without notice.

Table 5-3 MPEG-4290 Specifications

Specification	MPEG-4290 Values
Number of Screens	2
Display	9.0" diagonal
Native Aspect Ratios	16:9
Viewing Angle	88°H x 88°V
Screen Colors	16.7M
Resolution (Dots, H x V)	800 x 480
Dot Pitch (H x V, mm)	0.082 x 0.246
Contrast Ratio	600:1
Pixel Response (ms)	25 typical
Luminance	400 cd/m ²
LED Backlight Life	20,000 hours
Dimensions (H x W x D)	7" x 19" x 2.2" (178 x 483 x 56 mm)
Shipping Weight	7.3 lbs (3.31 kg)
Net Weight	6.05 lbs (2.75 kg)
Power Consumption	24 VDC at 3 A. A 100 - 240 VAC +/- 10% CE & UL power supply provides this.
Operating Temperature	0°C (32°F) to 40°C (104°F)
Inputs (per screen)	<ul style="list-style-type: none"> • 2 BNC: 3G/HD-SDI or ASI (75 Ω) • 1 HDMI • 1 RJ-45: Tally and GPI
Inputs (per unit)	<ul style="list-style-type: none"> • 1 RS-485 • 1 RJ-45: Ethernet
Input and Output (per unit)	<ul style="list-style-type: none"> • 1 USB
Outputs (per screen)	<ul style="list-style-type: none"> • 2 BNC: 3G/HD-SDI or ASI (75 Ω)
Outputs (per unit)	<ul style="list-style-type: none"> • 1 RS-485 • 1/8" Headphone Jack
Space Required	4 RU
Supplied Accessories	DC power adapter

The acceptable signal input formats are listed below.

Table 5-4 Acceptable Signal Input Formats

Category	Signal Types
3G-SDI (SMPTE-425M, Level A)	SMPTE-274: 1080p (60/59.94/50)
HD-SDI (SMPTE-292)	SMPTE-296M: 720p (60/59.94/50/ 30/29.97/25/24/ 23.98)
	SMPTE-274: 1080i (60/59.94/50)
	SMPTE-274: 1080psF (24/23.98)
	SMPTE-274: 1080p (30/29.97/25/24/ 23.98)
SD-SDI	SMPTE-259M-C (270 Mbps)
	720 x 480i (59.94) NTSC
	720 x 576i (50) PAL
HDMI	525i - NTSC
	625i - PAL
	525i - PAL-M
	720 x 480i (59.94)
	720 x 576i (50)
	720 x 480p (59.94)
	720 x 576p (50)
	1280 x 720p (60/59.94/50)
	1920 x 1080i (60/59.94/50)
	640 x 480 (60)
	800 x 600 (60)
	1024 x 768 (60)
	1280 x 1024 (60)
	1600 x 1200 (60)
1920 x 1080p (60/59.94/50/30/29.97/ 25/24/23.98)	

Table 5-4 Acceptable Signal Input Formats

Category	Signal Types
MPEG / ASI	192 x 192i (50)
	480 x 480i (59.94)
	528 x 480i (29.97)
	544 x 576i (25)
	704 x 480i (60/59.94, 29.97, 47.95)
	704 x 576i (50, 25)
	720 x 480i (60/59.94)
	720 x 480p (60/59.94)
	720 x 576i (50, 25)
	768 x 576i (50)
	1280 x 720p (60/59.94/50/30/29.97/25/24/23.98)
	1440 x 1080i (60/59.94/50)
	1920 x 1080i (60/59.94/50)
	1920 x 1080p (60/59.94/50/30/29.97/25/24/23.98)
1920 x 1088i (60/59.94/50)	
1920 x 1088p (60/59.94/50/30/29.97/25/24/23.98)	
TS Protocols	SPTS/MPTS-ASI, Unicast-IP/IGMP UDP/RTP, Multicast
MPEG Video (ASI/IP)	100 kb/s - 30 Mb/s CBR, MPEG-2 4:2:0, AVC, MP @ML/HL/HP, MPEG-4 4:2:0 (H.264 MP/LP to L4.2)
MPEG Audio	MPEG-1/2/3 Layer II, AAC-LC 16- 384 kb/s, MP3, AC3 (optional)

Table 5-5 Acceptable MPEG Signal Rates

Specification	Value
Maximum Single TS Decode Rate	23 Mbps
Maximum ASI Transport Stream (MPTS) Rate	206 Mbps
Maximum Ethernet (MPTS) Rate	35 Mbps

Compliance

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

Technical Functional Overview

The following block diagrams ([Figure 5-14](#) and [Figure 5-15](#)) show the overall functionality of the MPEG-3270 and MPEG-4290 monitors.

Figure 5-14 MPEG-3270 Block Diagram

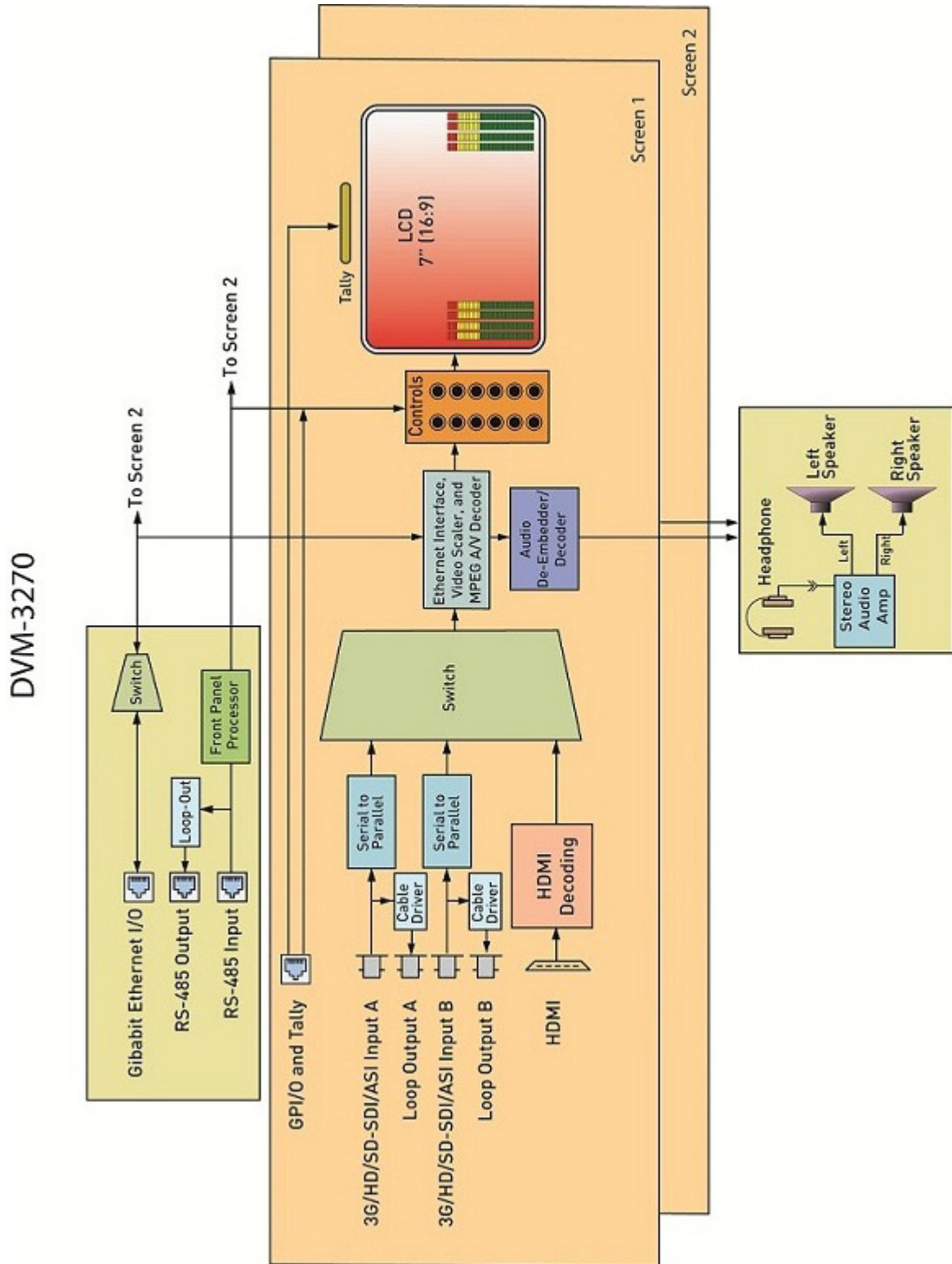


Figure 5-15 MPEG-4290 Block Diagram

